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Control Signal for Pipeline Processor



Outline

- A pipelined datapath
- **Pipelined control**
- Data hazards and forwarding
- Data hazards and stalls
- Branch hazards



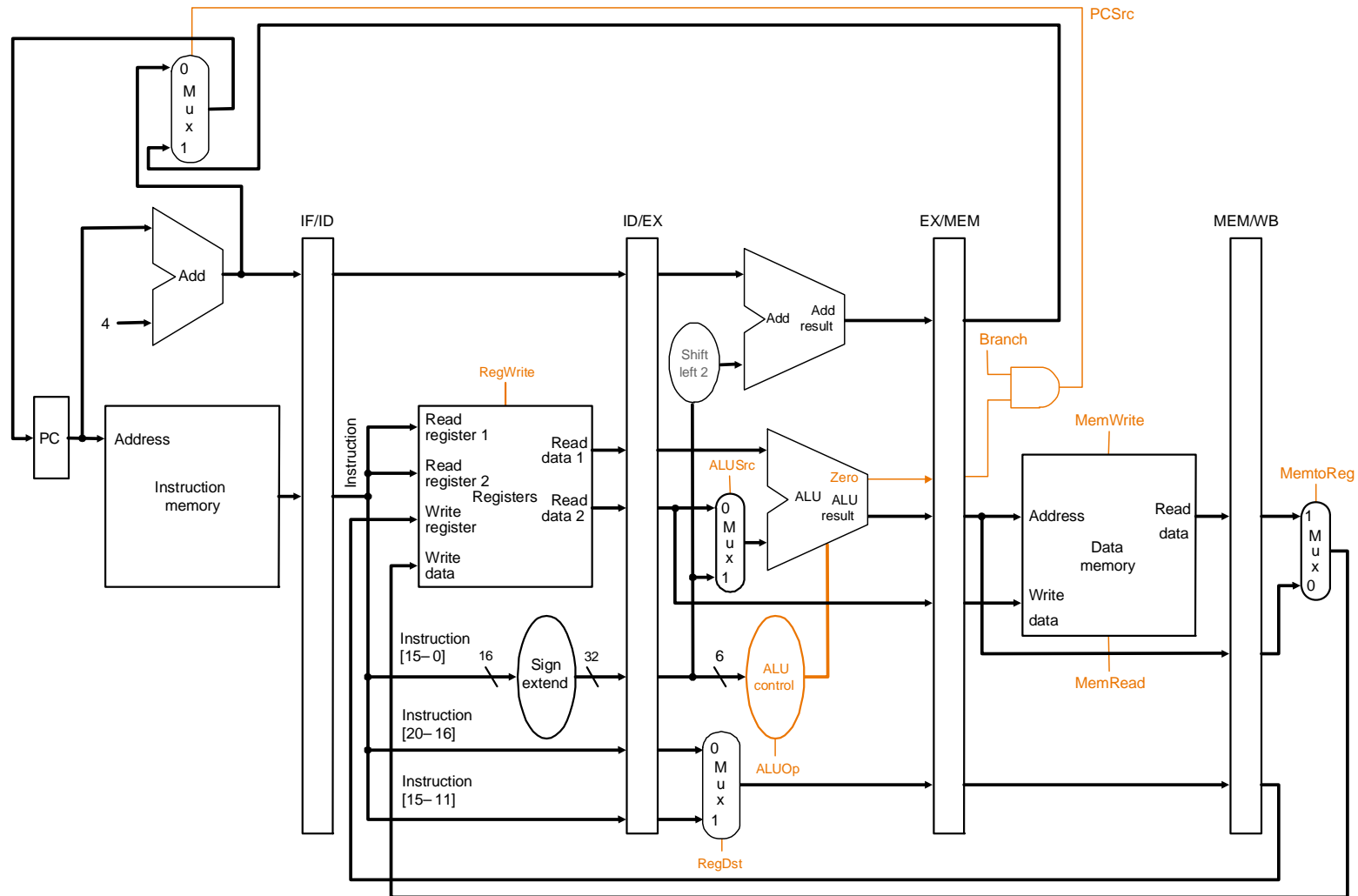
Pipeline Control

- Three steps are needed
 - Step 1: Begin with the same control signal with **single-cycle** datapath control
 - Group control lines into **five** groups according to pipeline stage
 - Since **control signals** are associated with **components** active during a single pipeline stage
 - **Set** control signals during **each** pipeline stage



Pipelined Datapath with Control – Step 1

Start with Same control signals as the single-cycle datapath



Pipeline Control Signals- Step 2

- Group control lines into **five** groups according to pipeline stage

- instruction fetch / PC increment (IF)
- instruction decode / register fetch (ID)
- execution / address calculation (**EX**)
- memory access (**M**)
- write back (**WB**)

Nothing to control as instruction memory read and PC write are always enabled

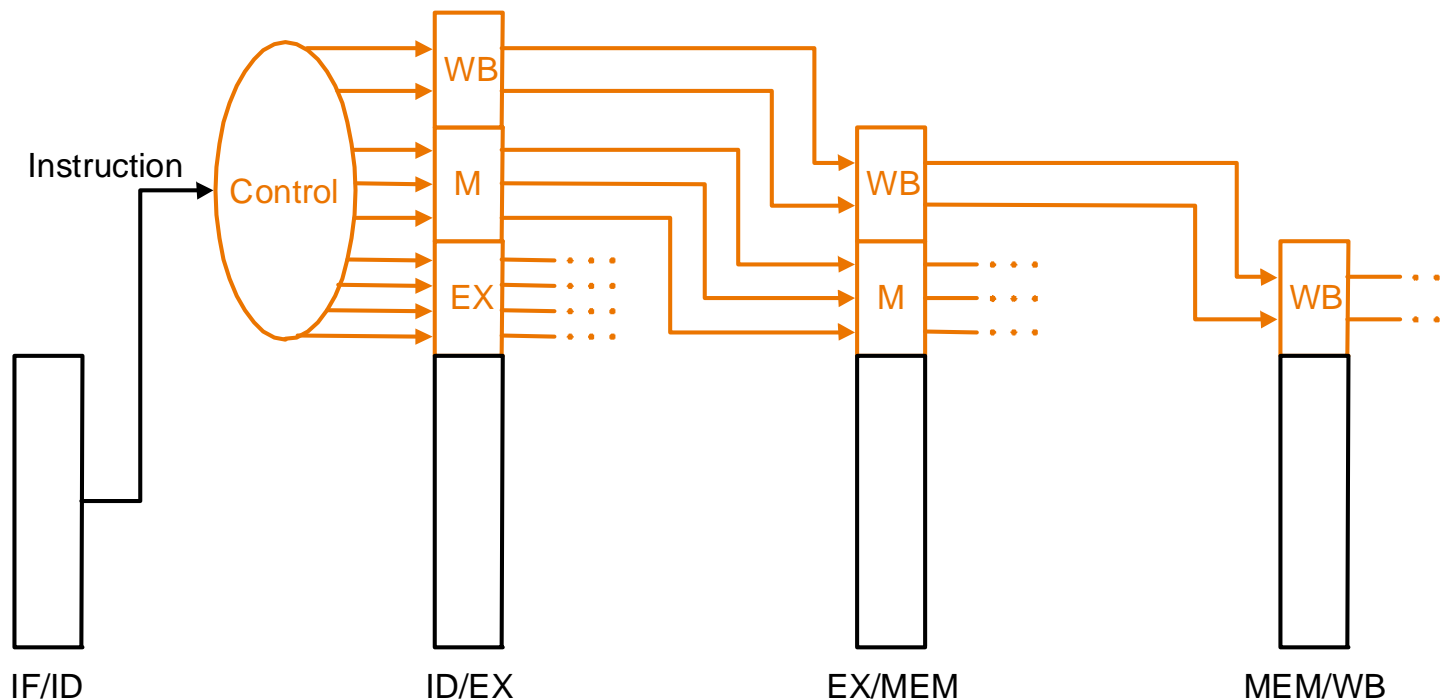
(the following table)

Instruction	Execution/Address Calculation stage control lines				Memory access stage control lines			Write-back stage control lines	
	Reg Dst	ALU Op1	ALU Op0	ALU Src	Branch	Mem Read	Mem Write	Reg write	Mem to Reg
R-format	1	1	0	0	0	0	0	1	0
Op-imp	0	0	0	1	0	1	0	1	1
Op-imp	X	0	0	1	0	0	1	0	X
Op-imp	X	0	1	0	1	0	0	0	X



Pipeline Control Implementation

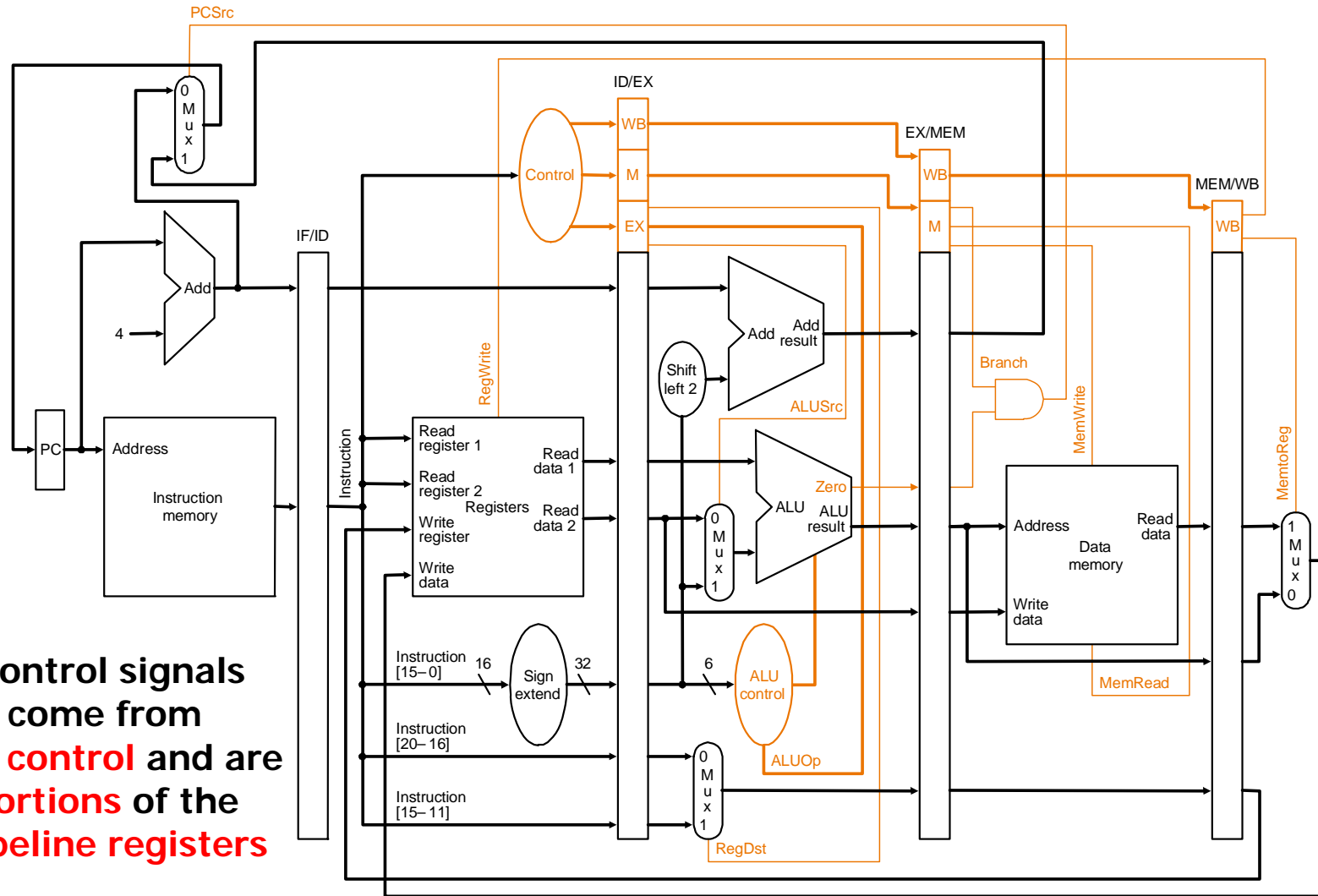
- *Pass control signals along just like the data* – extend each pipeline register to hold needed control bits for succeeding stages



- *Note:* The 6-bit *funct* field of the instruction required in the EX stage to generate ALU control can be retrieved as the 6 least significant bits of the immediate field which is sign-extended and passed from the **IF/ID** register to the **ID/EX** register



Pipelined Datapath with Control – Step 3



Control signals come from the **control** and are **portions of the pipeline registers**



An Example

lw \$10, 20(\$1)

sub \$11, \$2, \$3

and \$12, \$4, \$5

or \$13, \$6, \$7

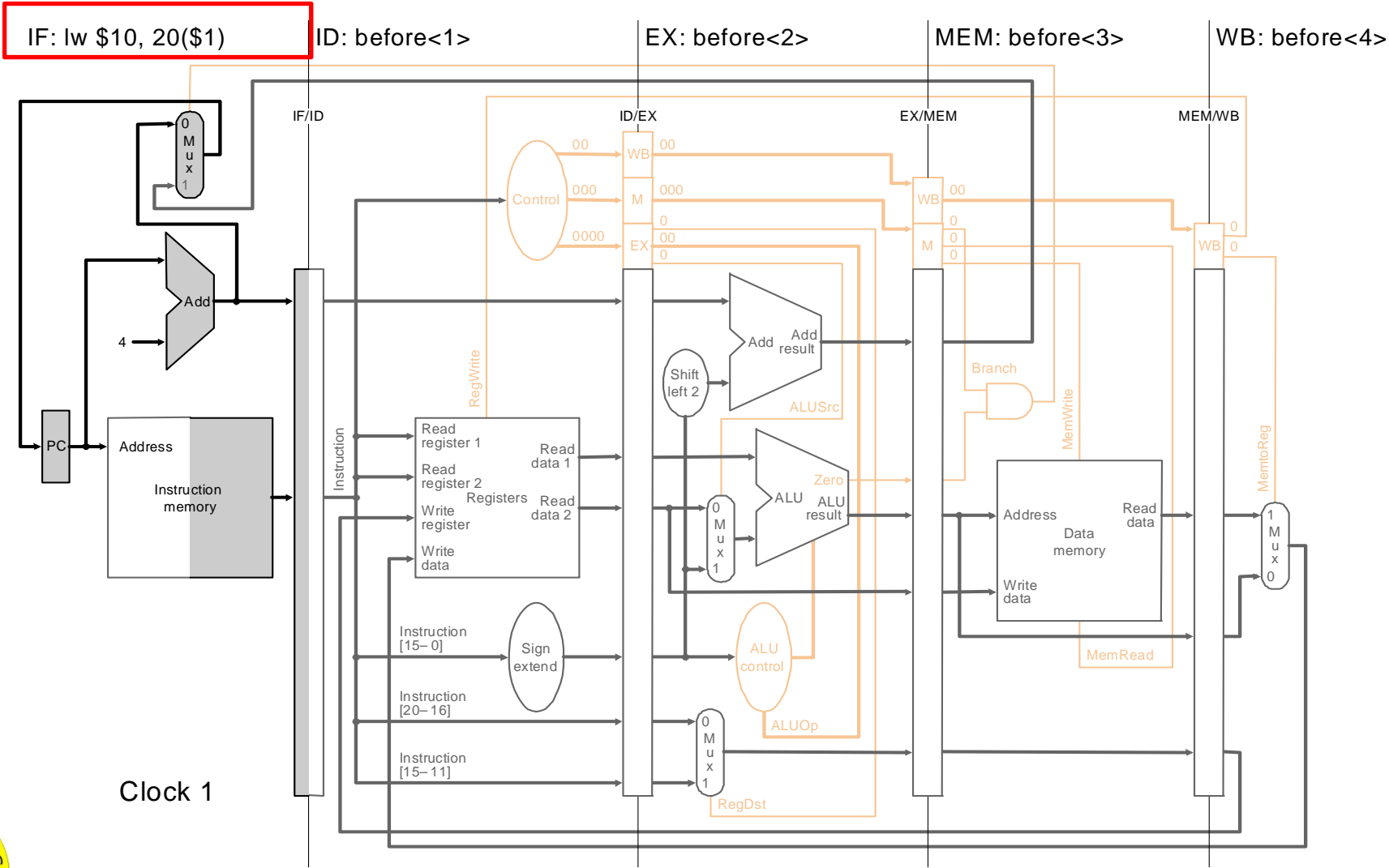
add \$14, \$8, \$9



Cycle 1

```

lw $10, 20($1)
sub $11, $2, $3
and $12, $4, $5
or $13, $6, $7
add $14, $8, $9
    
```

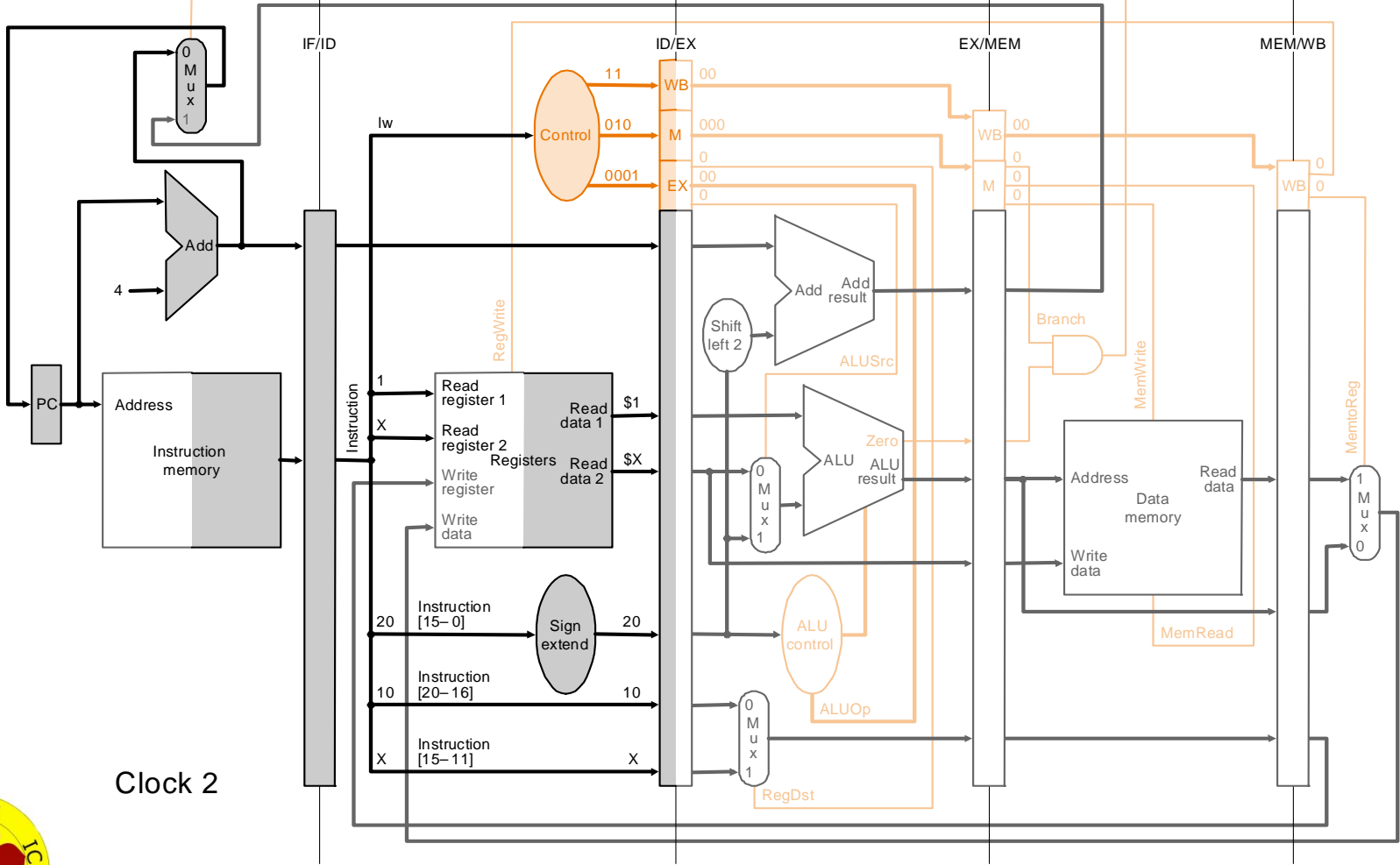


Cycle 2

```

lw $10, 20($1)
sub $11, $2, $3
and $12, $4, $5
or $13, $6, $7
add $14, $8, $9
    
```

IF: sub \$11, \$2, \$3 ID: lw \$10, 20(\$1) EX: before<1> MEM: before<2> WB: before<3>



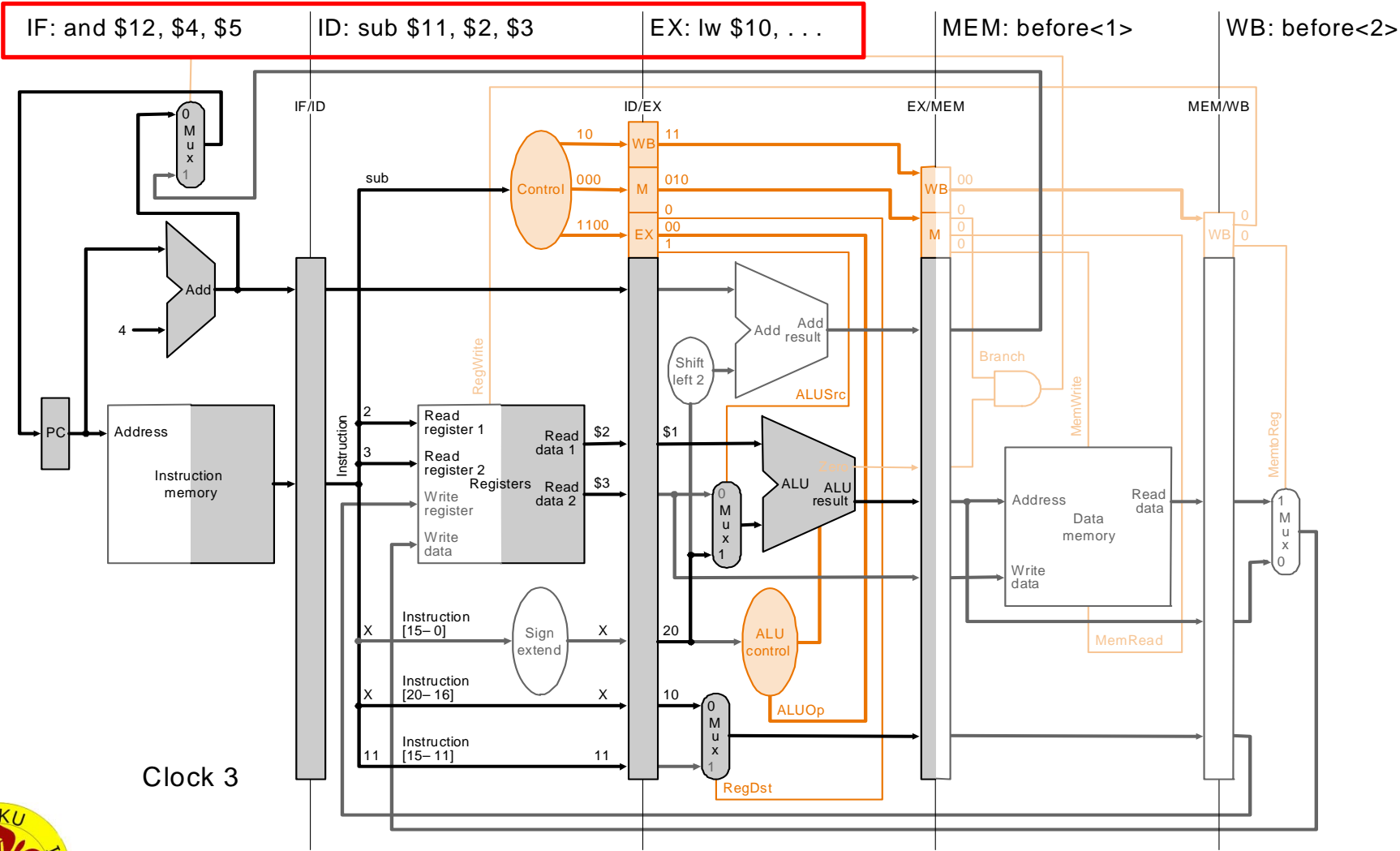
Clock 2



Cycle 3

```

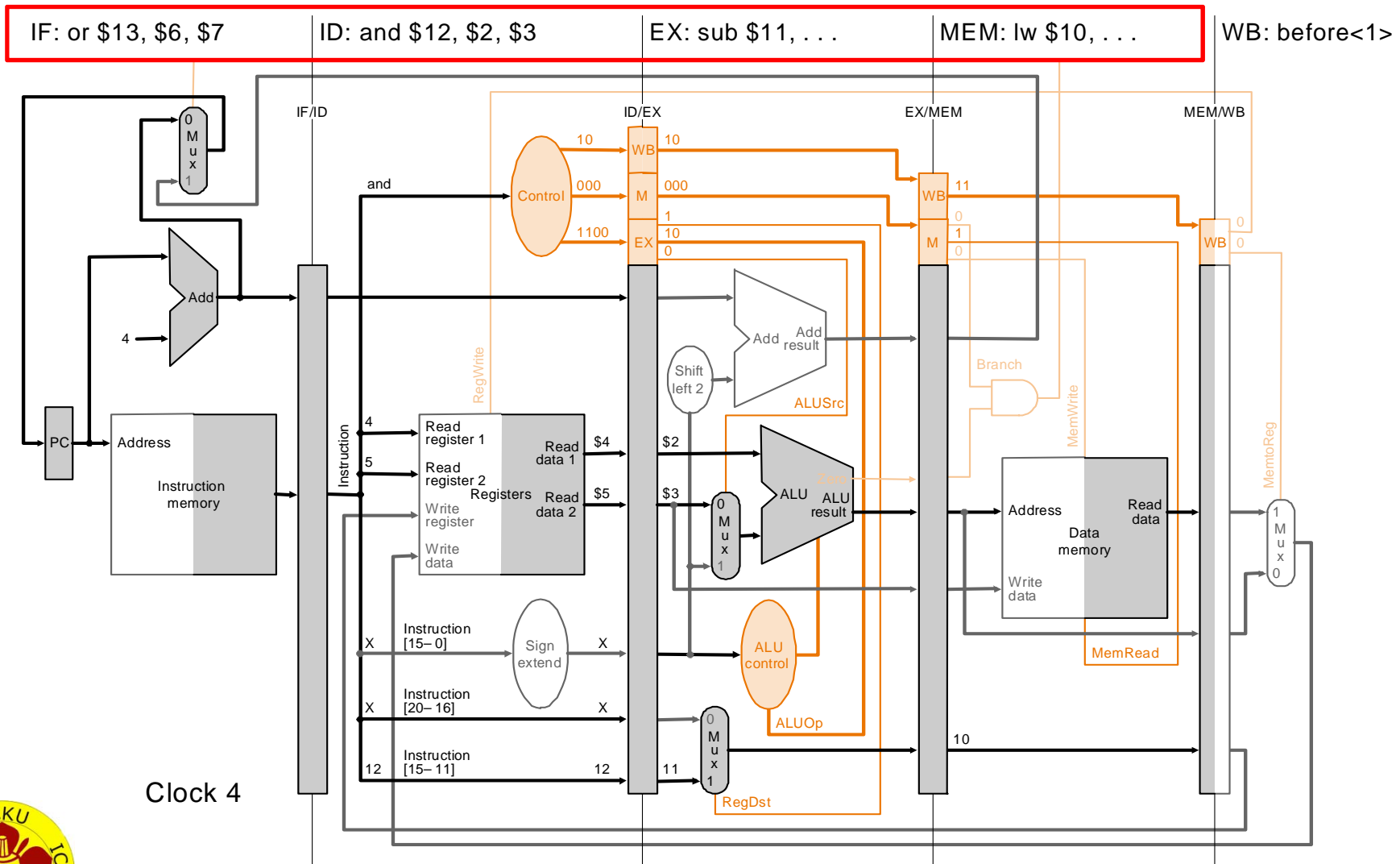
lw $10, 20($1)
sub $11, $2, $3
and $12, $4, $5
or $13, $6, $7
add $14, $8, $9
    
```



Cycle 4

```

lw $10, 20($1)
sub $11, $2, $3
and $12, $4, $5
or $13, $6, $7
add $14, $8, $9
    
```

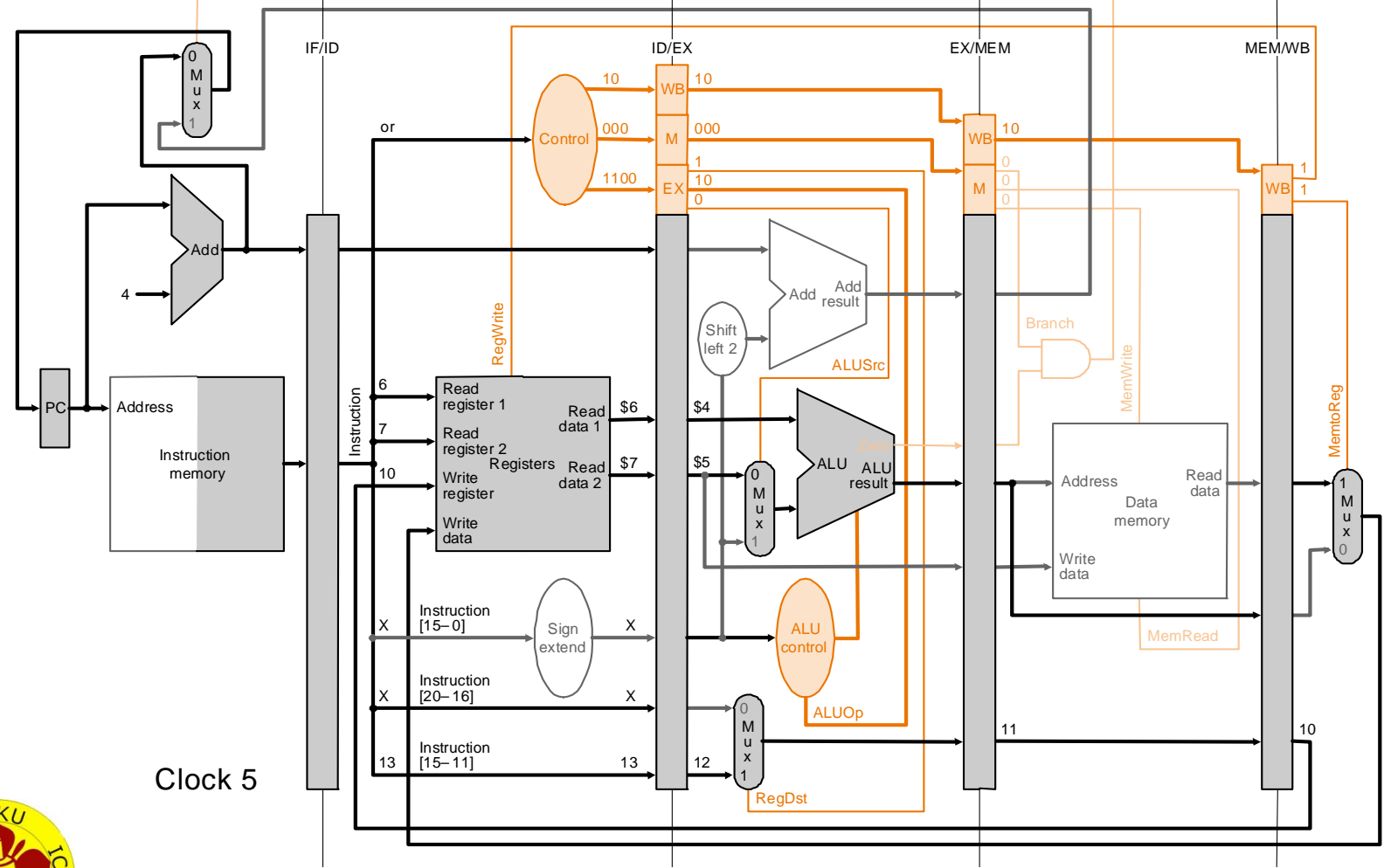


Cycle 5

```

lw $10, 20($1)
sub $11, $2, $3
and $12, $4, $5
or $13, $6, $7
add $14, $8, $9
    
```

IF: add \$14, \$8, \$9 ID: or \$13, \$6, \$7 EX: and \$12, ... MEM: sub \$11, ... WB: lw \$10, ...



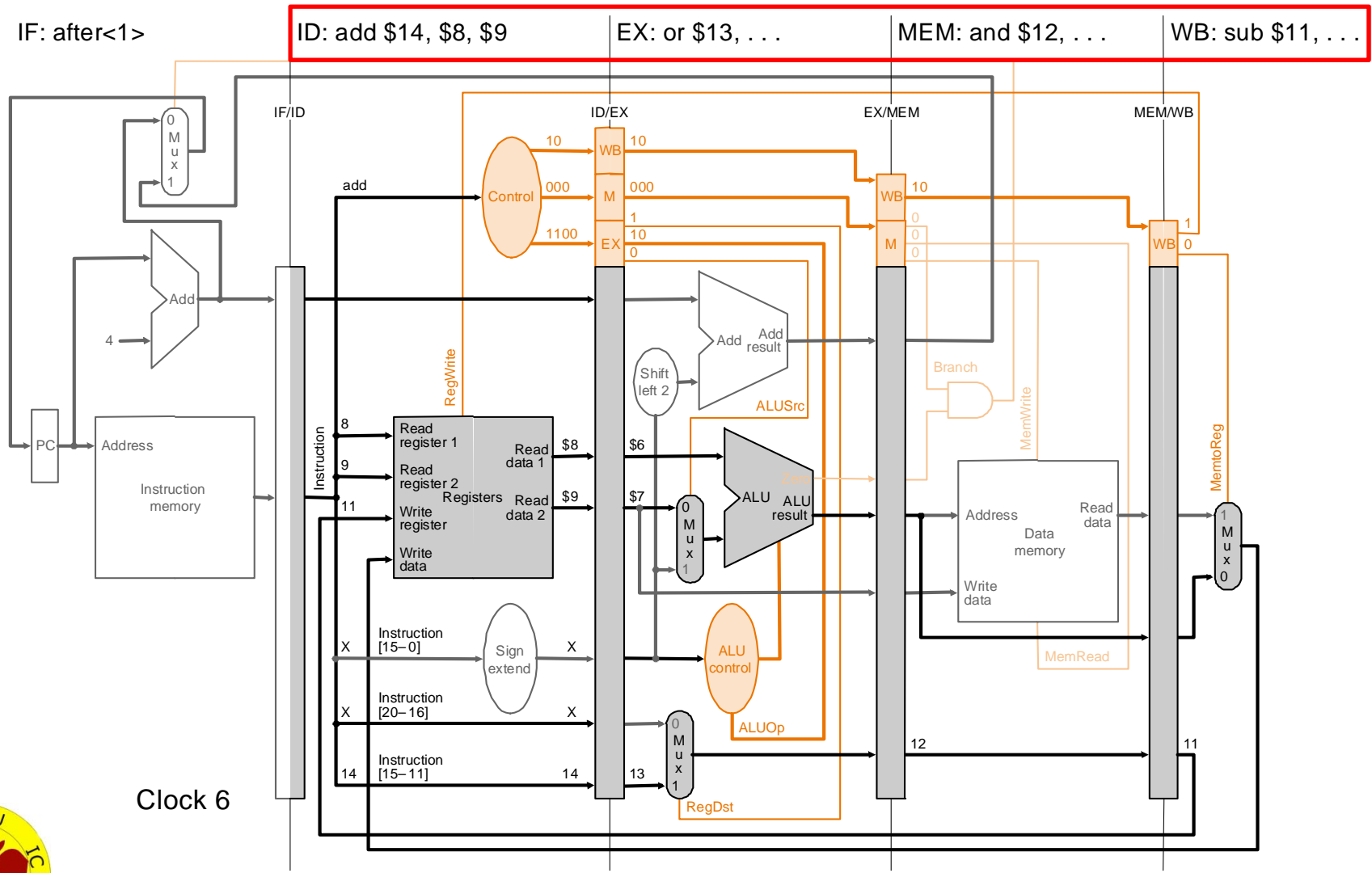
Clock 5



Cycle 6

```

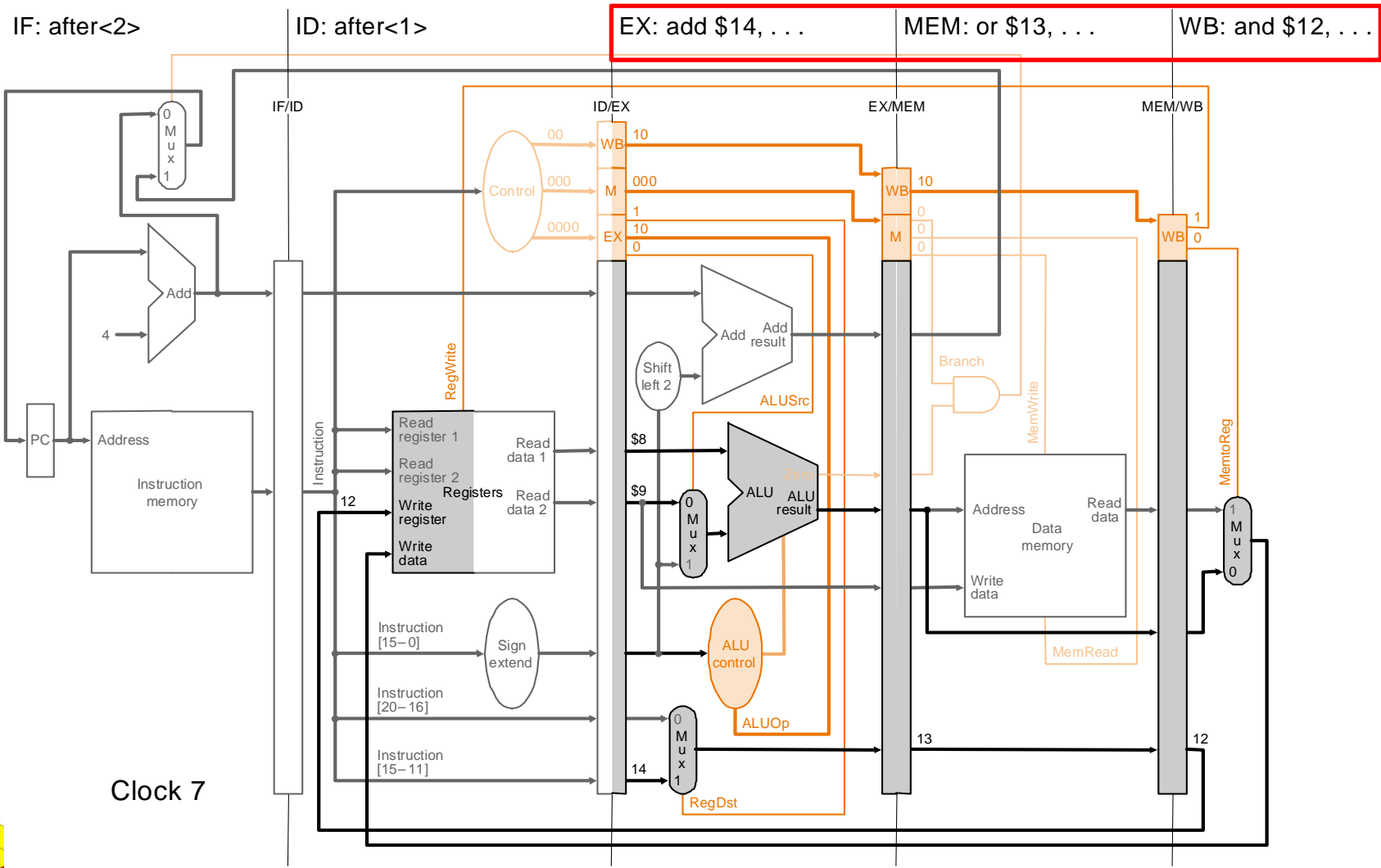
lw $10, 20($1)
sub $11, $2, $3
and $12, $4, $5
or $13, $6, $7
add $14, $8, $9
    
```



Cycle 7

```

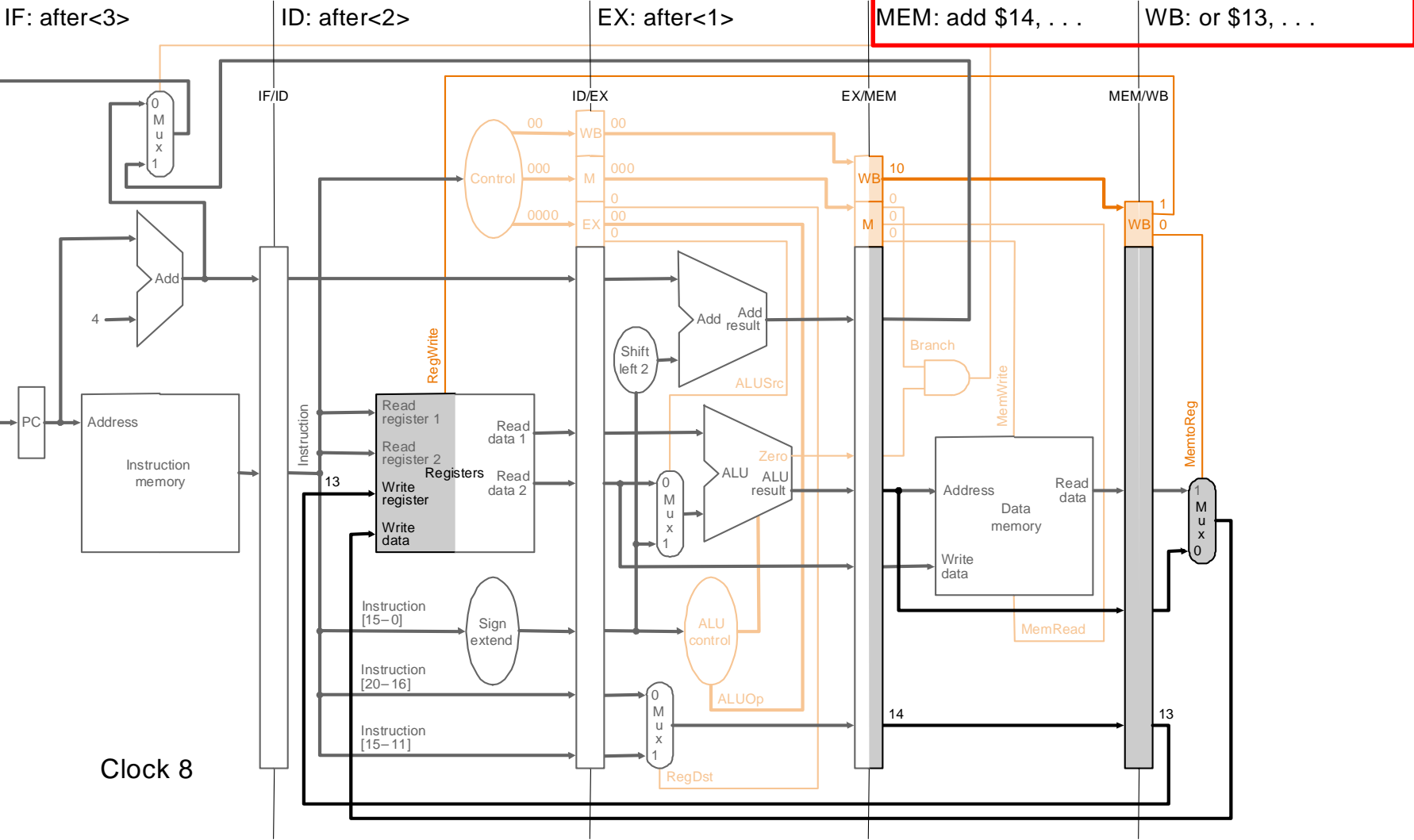
lw $10, 20($1)
sub $11, $2, $3
and $12, $4, $5
or $13, $6, $7
add $14, $8, $9
    
```



Cycle 8

```

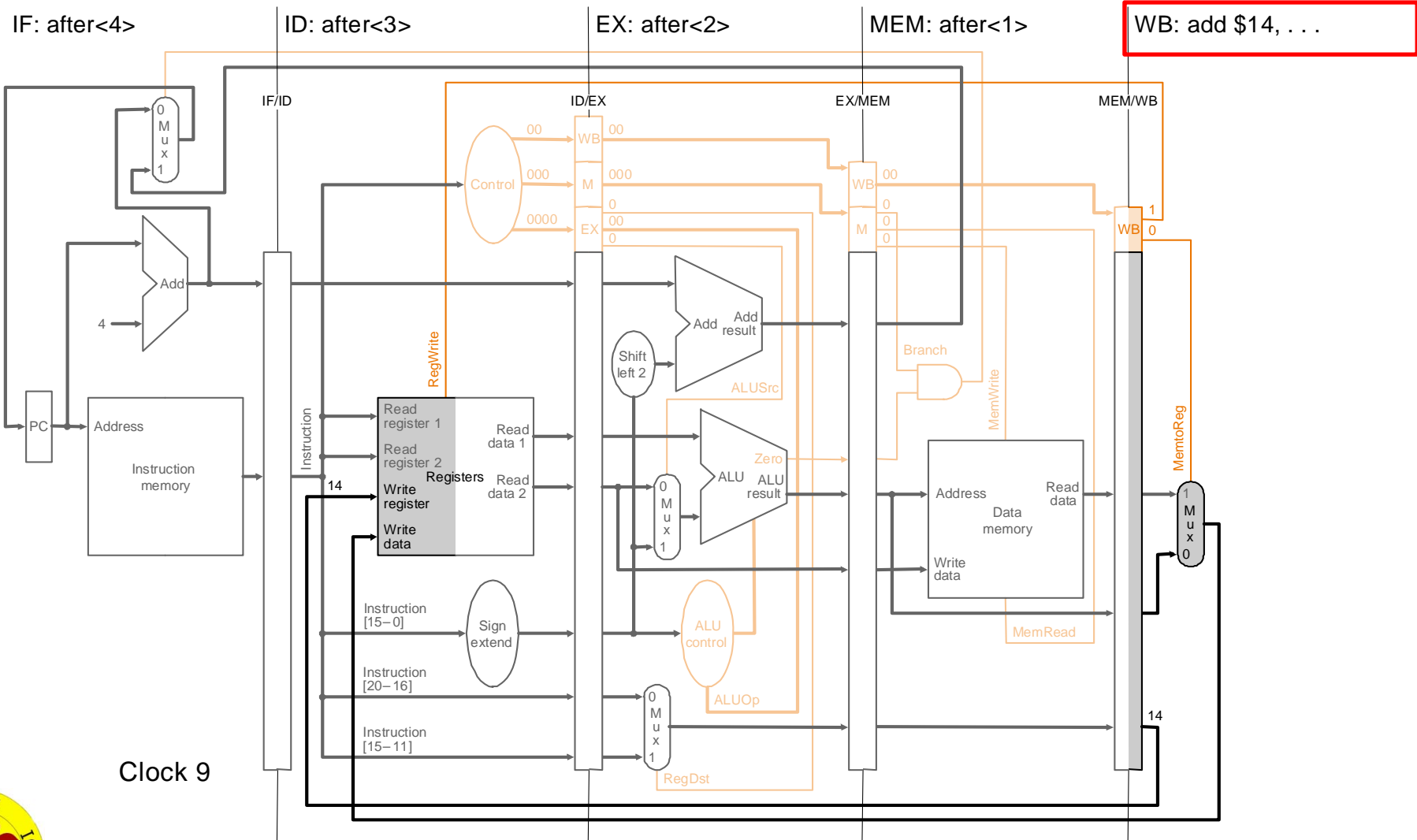
lw $10, 20($1)
sub $11, $2, $3
and $12, $4, $5
or $13, $6, $7
add $14, $8, $9
    
```



Cycle 9

```

lw $t0, 20($t1)
sub $t1, $t2, $t3
and $t2, $t4, $t5
or $t3, $t6, $t7
add $t4, $t8, $t9
    
```



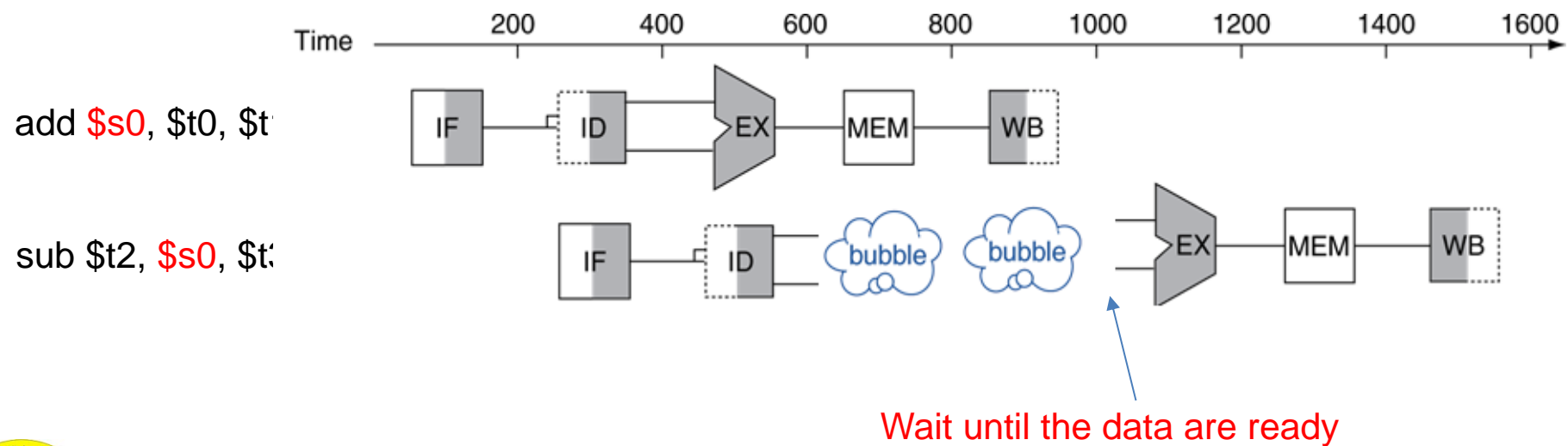
Outline

- A pipelined datapath
- Pipelined control
- **Data hazards and forwarding**
- Data hazards and stalls
- Branch hazards



Pipeline Hazards

- Pipeline Hazards:
 - Structural hazards, Data hazards, Control hazards
- Hazards can be resolved by **waiting (add stalls/bubble)**
 - pipeline control must detect the hazard
 - take action (or delay action) to resolve hazards



Data Hazards in ALU Instructions

- Consider this sequence:

sub \$2, \$1, \$3

and \$12, \$2, \$5

or \$13, \$6, \$2

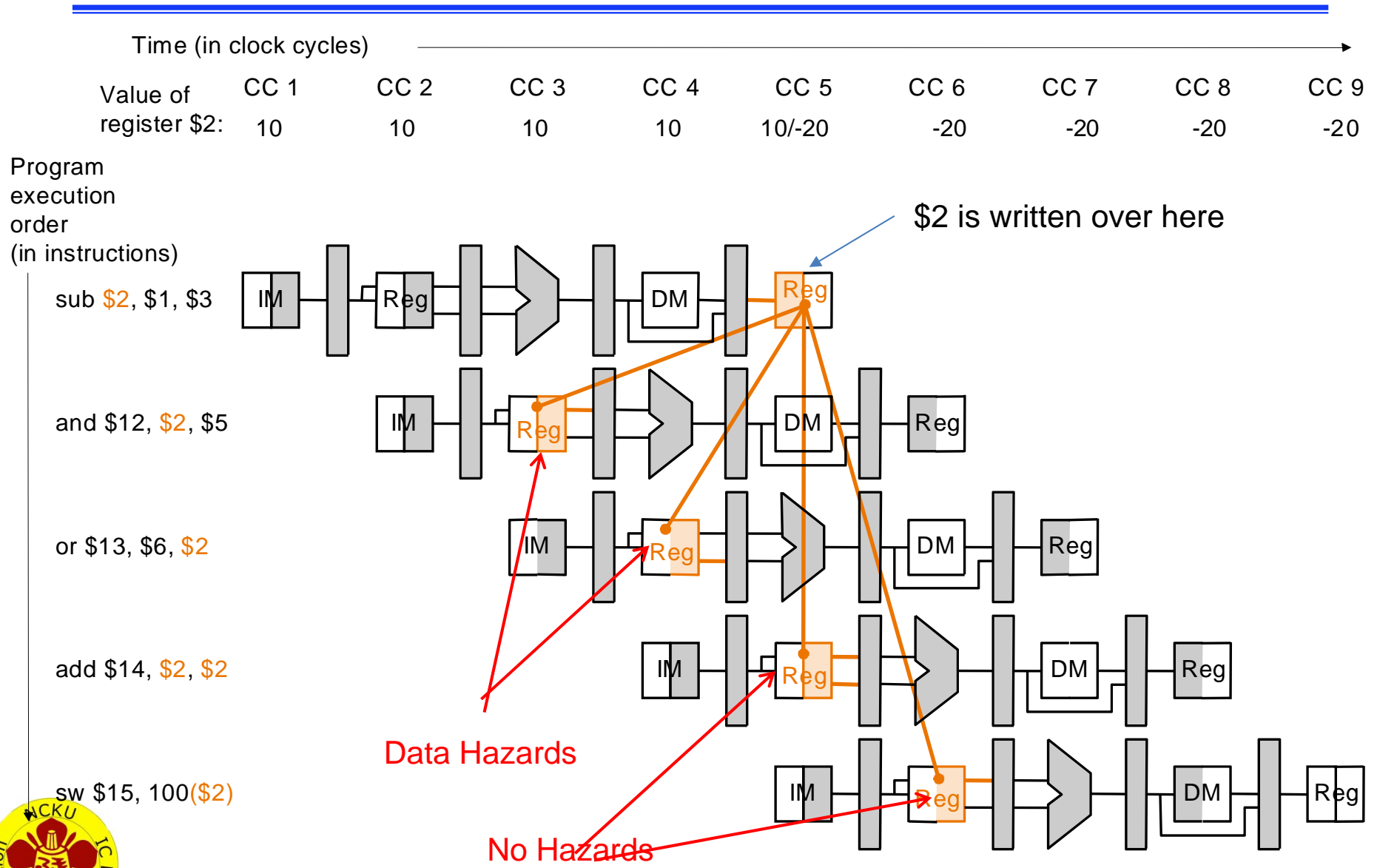
add \$14, \$2, \$2

sw \$15, 100(\$2)

- We can resolve hazards with forwarding
 - How do we detect when to forward?



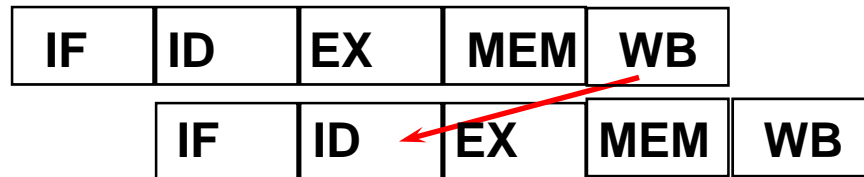
Data Hazards



Three Types of Data Dependency (RAW, WAR, WAW)

- **RAW (read after write):**

i2 tries to read operand before i1 writes it



**RAW is Data
Dependence
also cause data
hazard**

```

W R R
sub $2 $1 $3
add $4 $3 $2
W R R
    
```

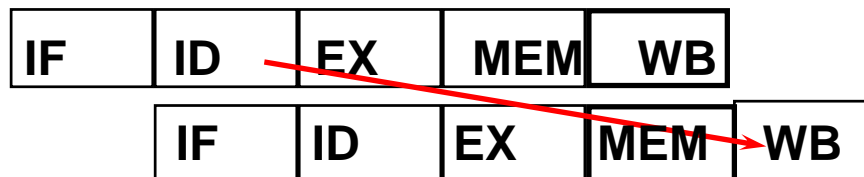
- **WAR (write after read):**

i2 tries to write operand before i1 reads it

```

add $4 $2 $3
sub $2 $1 $3
    
```

- WAR is **not** a issue in MIPS 5-stage pipeline because all instructions take 5 stages, and reads are always in stage 2, and writes are always in stage 5, the following instruction never corrupt the previous instruction



**Do not cause stall !!!
WAR is not data hazard**



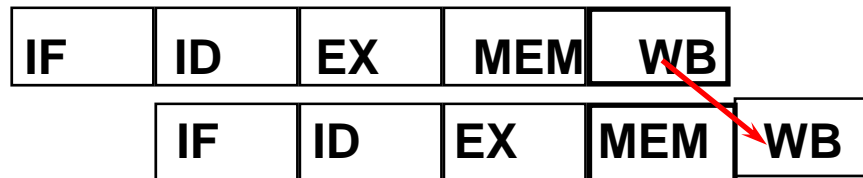
Types of Data Dependency (RAW, WAR, WAW)

Three types: (inst. **i1** followed by inst. **i2**)

- **WAW (write after write):**

i2 tries to write operand before **i1** writes it

- WAW is not an issue in MIPS 5-stage pipeline because all instructions take 5 stages, and writes are always in stage 5



***Do not cause stall !!!
WAW is not data hazard***

Quick summary:

Three data dependency: **RAW**, **WAR**, **WAR**
only **RAW** may cause data hazard in MIPS



Exercise

- Identify the data dependency (RAW, WAW, WAR) in the following instruction

lw \$1,40(\$6)
add \$6, \$2, \$2
sw \$6, 50(\$1)

Ans:

lw \$1,40(\$6)
 W R
add \$6, \$2, \$2
 W R R
sw \$6, 50(\$1)
 R R

I1 to I2: WAR on \$6

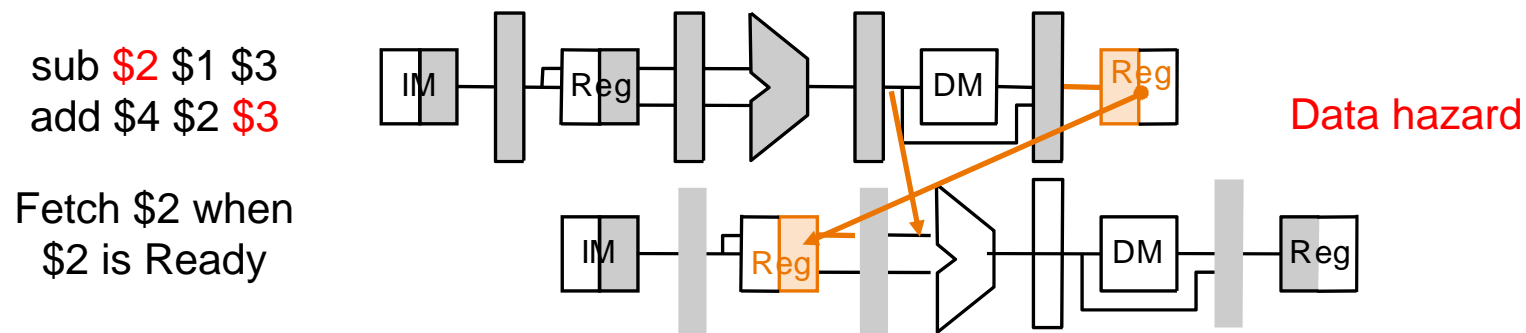
I1 to I3: RAW on \$1

I2 to I3: RAW on \$6



Hardware Solution: Forwarding

- Idea: fetch “fresh” data as early as possible



- Two steps:

Step 1: **Detect** data hazard:

Is the datum just produced required by the following inst.?

Step 2: **Forward** intermediate data to resolve hazard

If yes, then forward the requested datum to the requesting inst. immediately.



Data Hazards

Time (in clock cycles) →

Value of register \$2:	CC 1	CC 2	CC 3	CC 4	CC 5	CC 6	CC 7	CC 8	CC 9
	10	10	10	10	10 / -20	-20	-20	-20	-20

Program execution order (in instructions)

Forwarding to solve Data Hazards

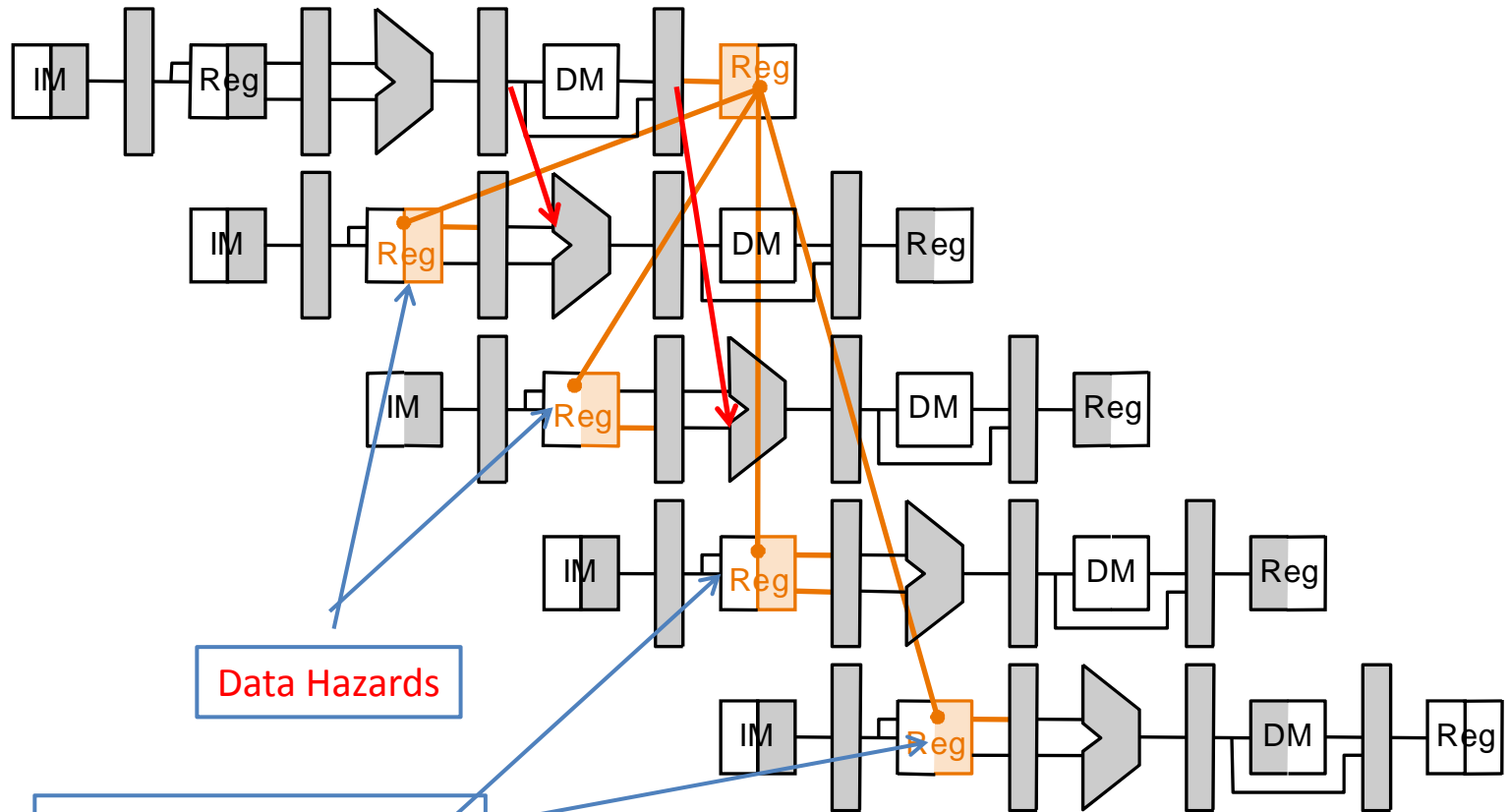
sub \$2, \$1, \$3

and \$12, \$2, \$5

or \$13, \$6, \$2

add \$14, \$2, \$2

sw \$15, 100(\$2)



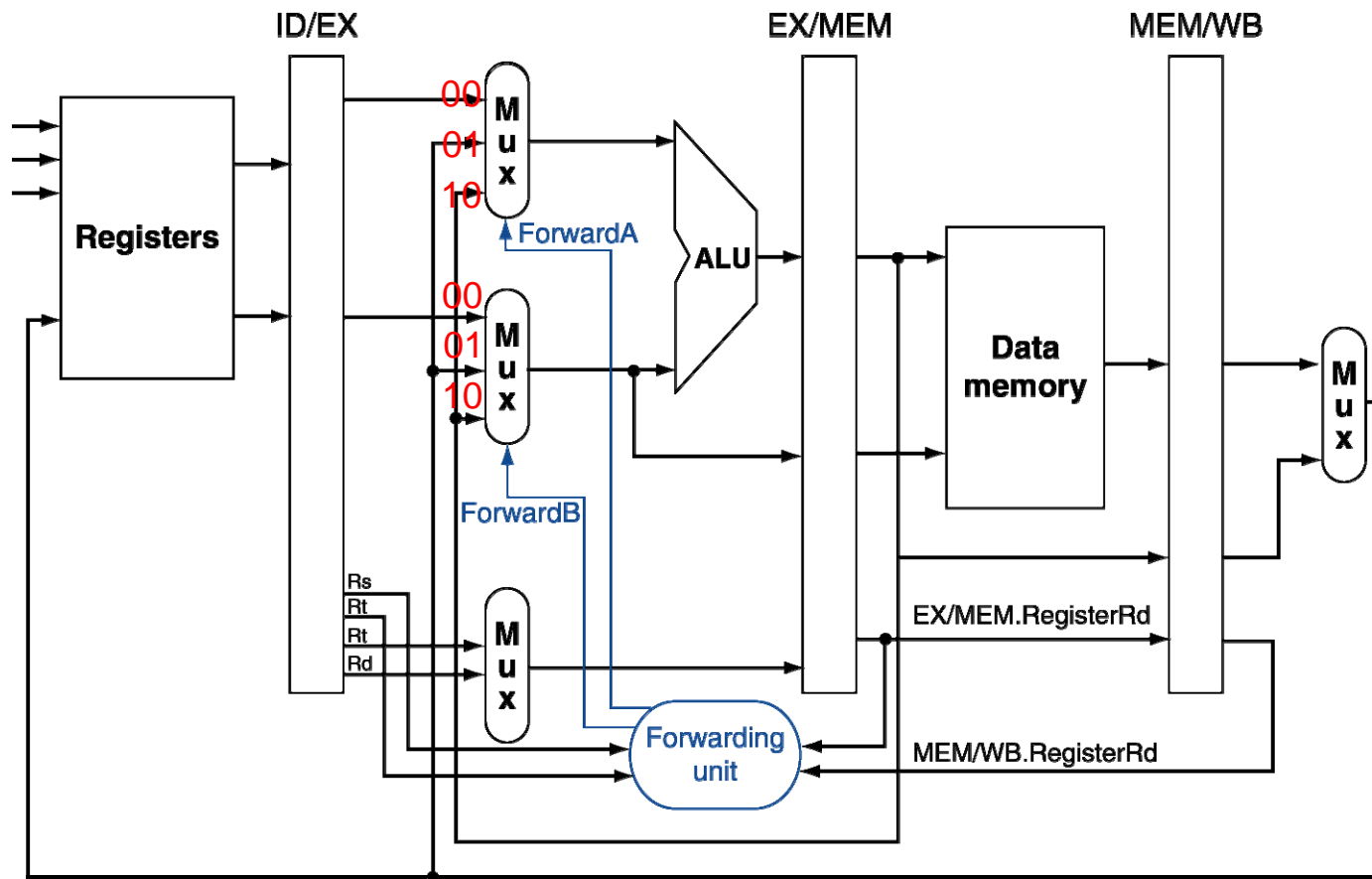
Data Hazards

RAW, but No Hazards



Forwarding Hardware: Multiplexor Control

- Add **Forwarding unit** and **ForwardA** and **ForwardB** control signal to control mux (See next slides)



Forwarding Hardware: Multiplexor Control

Mux control	Source	Explanation
ForwardA = 00	ID/EX	The first ALU operand (Rs) comes from the register file
ForwardA = 10	EX/MEM	The first ALU operand is forwarded from prior ALU result
ForwardA = 01	MEM/WB	* The first ALU operand is forwarded from data memory or an earlier ALU result

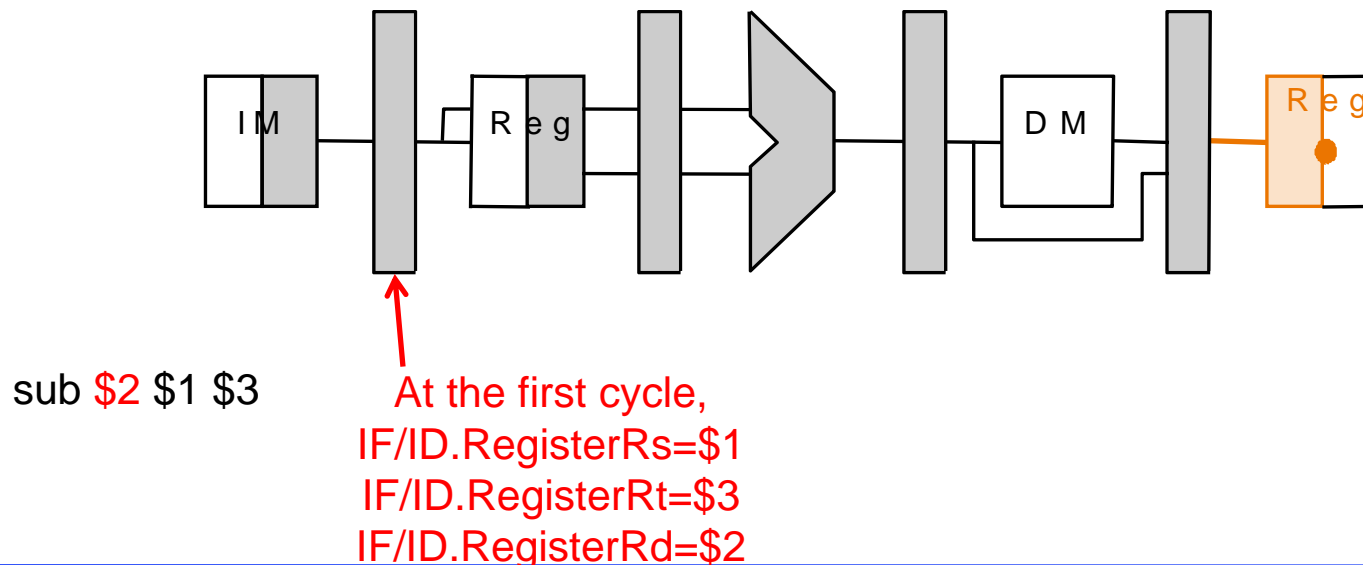
ForwardB = 00	ID/EX	The second ALU operand (Rt) comes from the register file
ForwardB = 10	EX/MEM	The second ALU operand is forwarded from prior ALU result
ForwardB = 01	MEM/WB	* The second ALU operand is forwarded from data memory or an earlier ALU result

* Depending on the selection in the rightmost multiplexor (see datapath with control diagram)



Detecting the Need to Forward

- **Register numbers** are passed along pipeline
 - e.g., $ID/EX.RegisterRs$ = register number for R_s sitting in ID/EX pipeline register
- E.g.: ALU operand **register numbers** in EX stage are given by
 - $ID/EX.RegisterRs$, $ID/EX.RegisterRt$



Detecting Data hazard

- Data hazards when

1a. EX/MEM.RegisterR_d = ID/EX.RegisterR_s

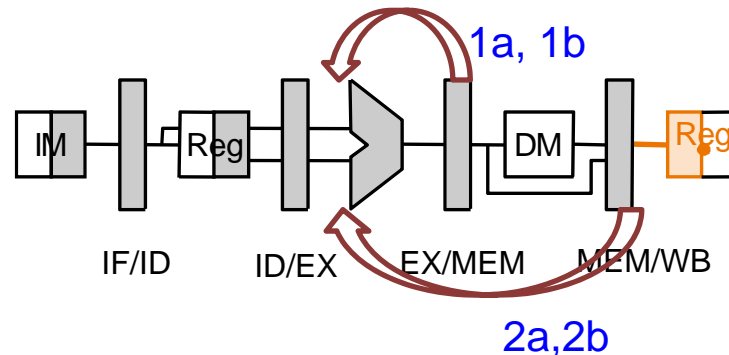
1b. EX/MEM.RegisterR_d = ID/EX.RegisterR_t

2a. MEM/WB.RegisterR_d = ID/EX.RegisterR_s

2b. MEM/WB.RegisterR_d = ID/EX.RegisterR_t

Fwd from
EX/MEM
pipeline reg

Fwd from
MEM/WB
pipeline reg



sub \$2, \$1, \$3
and \$12, \$2, \$5

Hazard is detected when the and is in EX stage and the sub is in MEM stage because

EX/MEM.RegisterR_d = ID/EX.RegisterR_s = \$2 (1a)



Detecting EX hazard

- Forwarding is needed only if **earlier** instruction will write to a register!

- Check if EX/MEM.RegWrite, MEM/WB.RegWrite is 1

```
sub $2, $1, $3
and $12, $2, $5
```

- And only if **Rd** for that instruction is not **\$zero**

- When Rd=\$zero, result is always zero

```
sub $0, $1, $3
and $12, $0, $5
```

- Check if EX/MEM.RegisterRd $\neq 0$, MEM/WB.RegisterRd $\neq 0$

Quick
Summary

EX hazard:

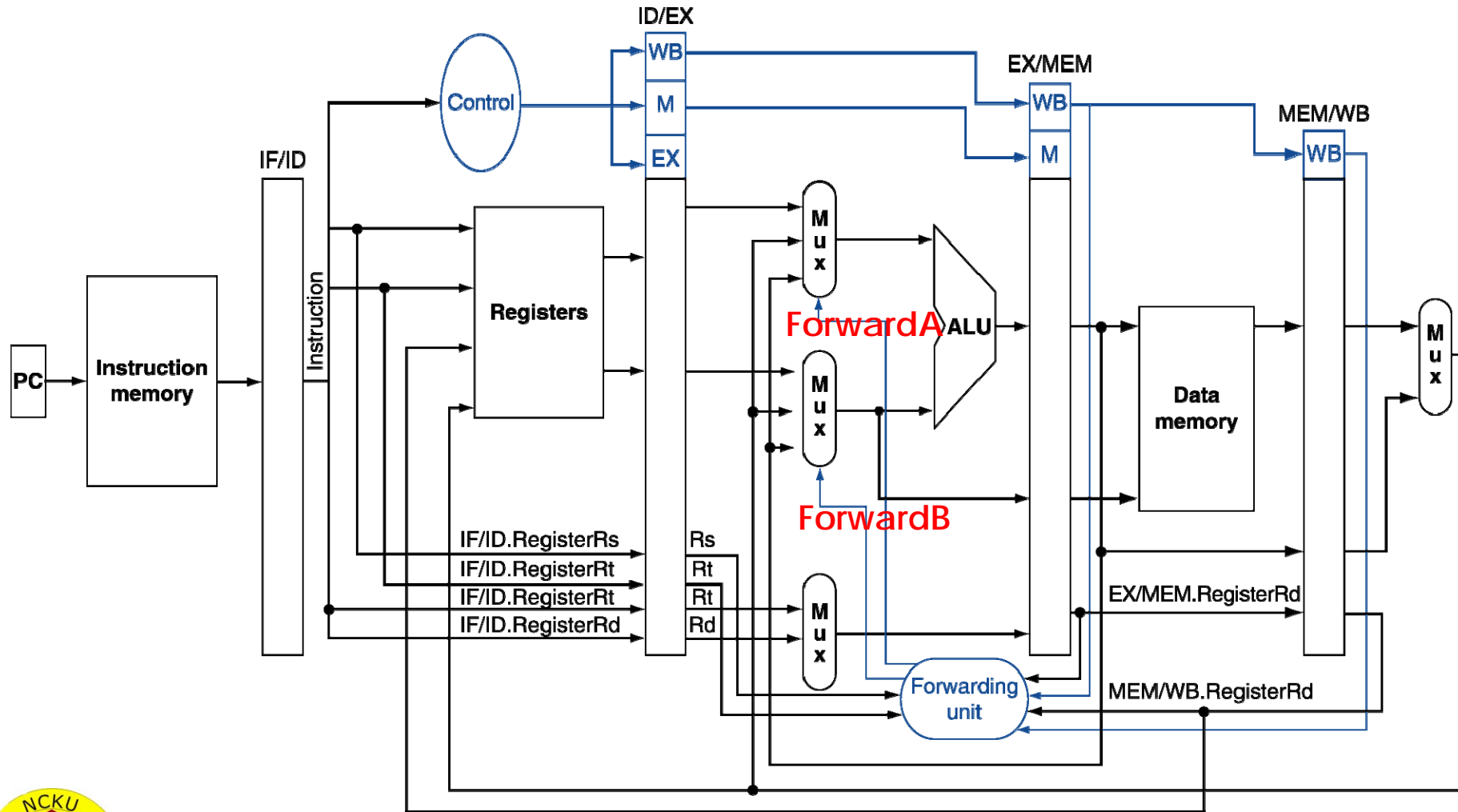
```
If(EX/MEM.RegWrite and (EX/MEM.RegisterRd !=0)
and (EX/MEM.RegisterRd=ID/EX.RegisterRs)) ForwardA =10
If(EX/MEM.RegWrite and (EX/MEM.RegisterRd !=0)
and (EX/MEM.RegisterRd=ID/EX.RegisterRt)) ForwardB=10
```

MEM hazard:

```
If(MEM/WB.RegWrite and (MEM/WB.RegisterRd !=0)
and (MEM/WB.RegisterRd=ID/EX.RegisterRs)) ForwardA =01
If(MEM/WB.RegWrite and (MEM/WB.RegisterRd !=0)
and (MEM/WB.RegisterRd=ID/EX.RegisterRt)) ForwardB=01
```



Datapath with Forwarding



Outline

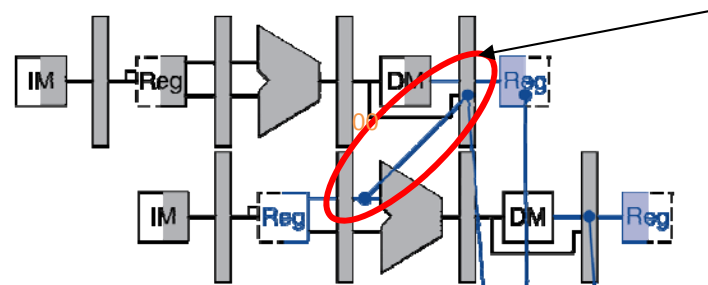
- A pipelined datapath
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Load-Use Data Hazard

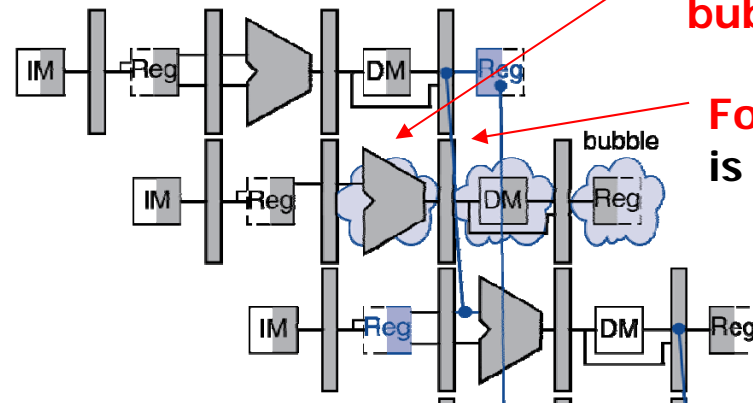
- One **stall** is needed for load-use data hazard
=> similar to add a nop (no operation) instruction

lw \$2, 20(\$1)
and \$4, \$2, \$5



Need to stall for one cycle

lw \$2, 20(\$1)
and becomes nop
and \$4, \$2, \$5



Hazard detection unit inserts a 1-cycle bubble in the pipeline

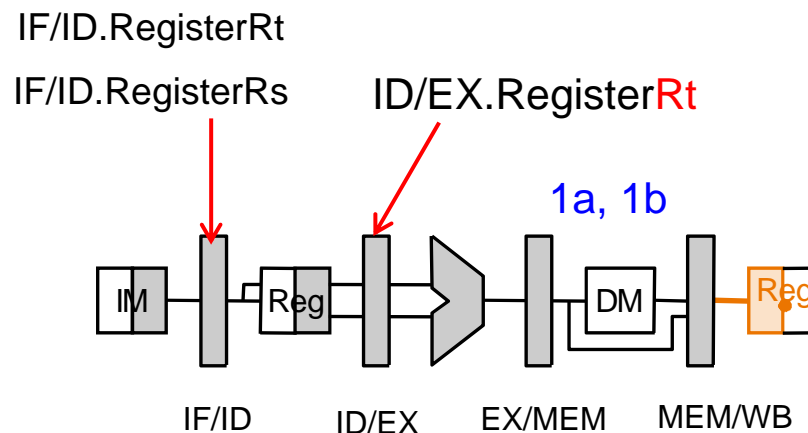
Forward data when it is ready



Hazard Detection Logic to Stall

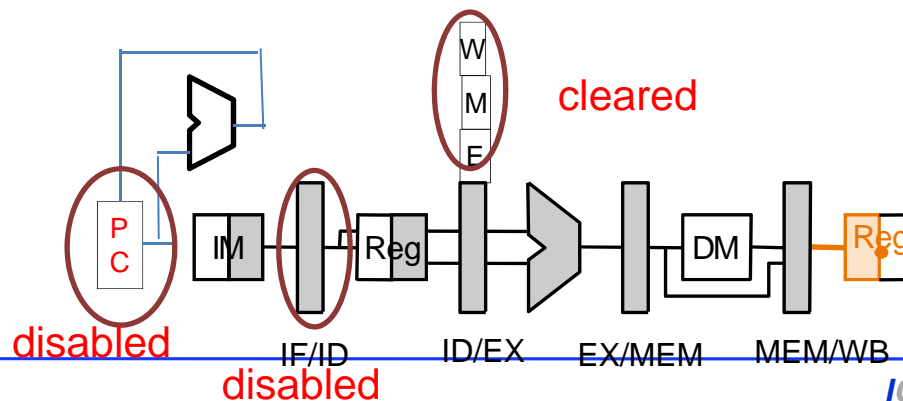
- Recall: lw instruction format: `lw Rt, offset(Rs)`
- Hardware to check if **stall** is needed

`if (ID/EX.MemRead` Destination Register in lw instruction.
 // if the instruction in the EX stage is a load...
`and ((ID/EX.RegisterRt = IF/ID.RegisterRs)` // and the destination register
 or (ID/EX.RegisterRt = IF/ID.RegisterRt))) // matches either **source** register
 // of the instruction in the ID stage, then **stall the pipeline**

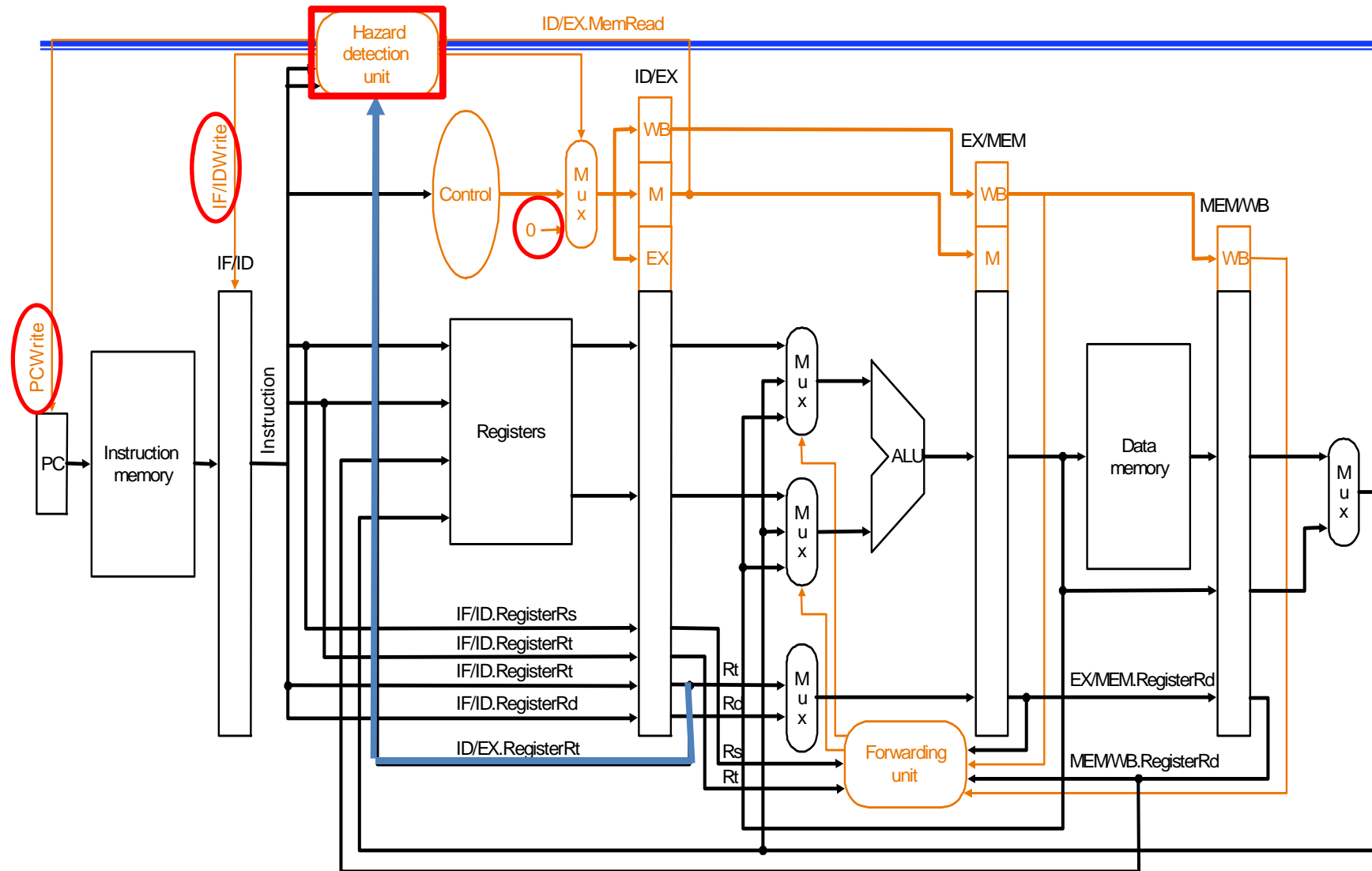


How to stall the Pipeline

- Only Stall **1 clock** cycle after the load
 - the forwarding unit can resolve the dependency
- How hardware stalls the pipeline 1 cycle:
 - Disable write on IF/ID register => this will cause the instruction in the **ID** stage to repeat, i.e., *stall*
 - Disable write on PC => this will cause the instruction in the **IF** stage to repeat, i.e., *stall*
 - Changes all the EX, MEM and WB control fields in the ID/EX pipeline register to **0** => , so the instruction just behind the **load** becomes a **nop** – a **bubble** is said to have been inserted into the pipeline



Adding Hazard Detection Unit

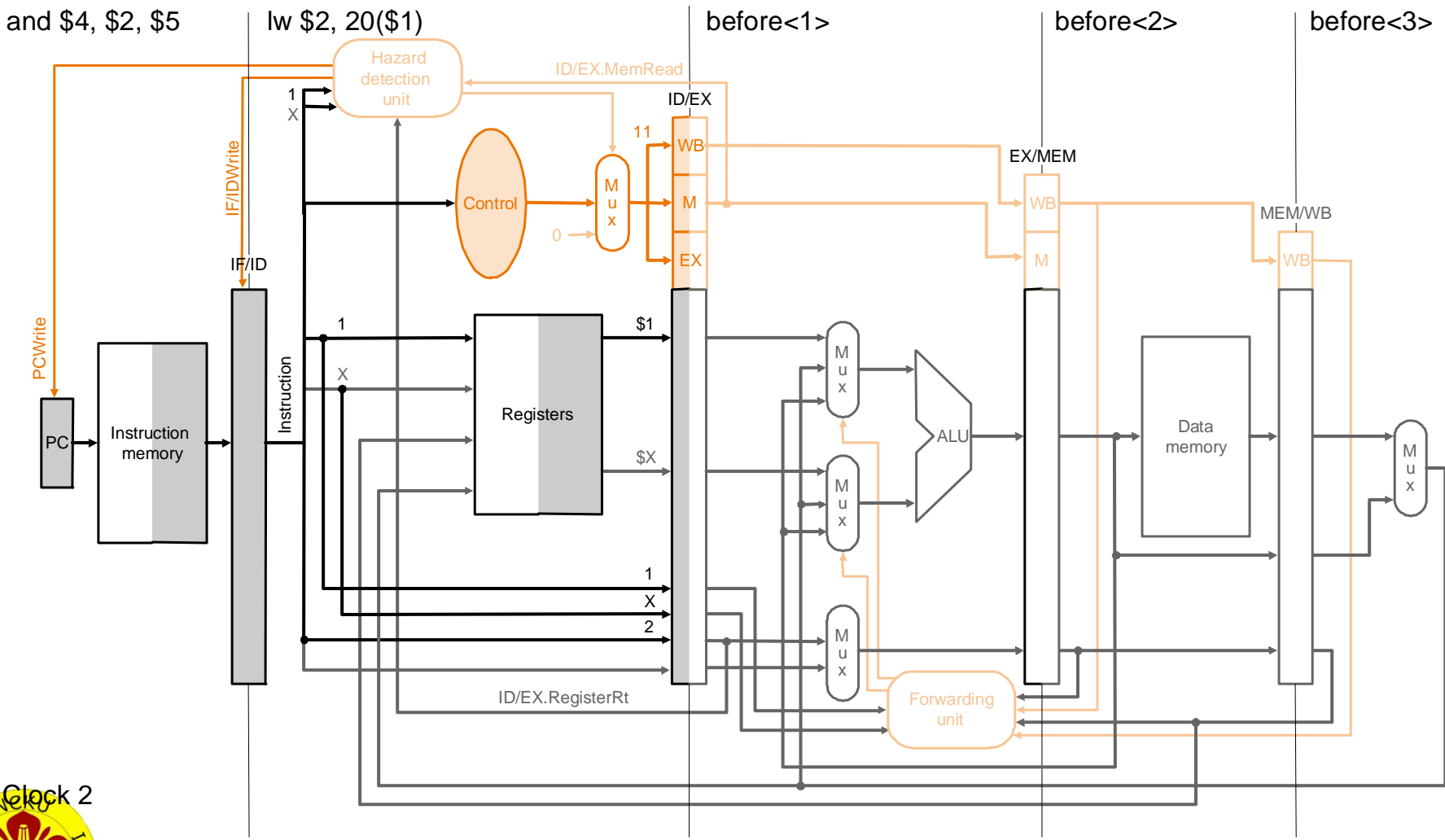


Datapath with forwarding hardware, the hazard detection unit and controls wires – certain details, e.g., branching hardware are omitted to simplify the drawing



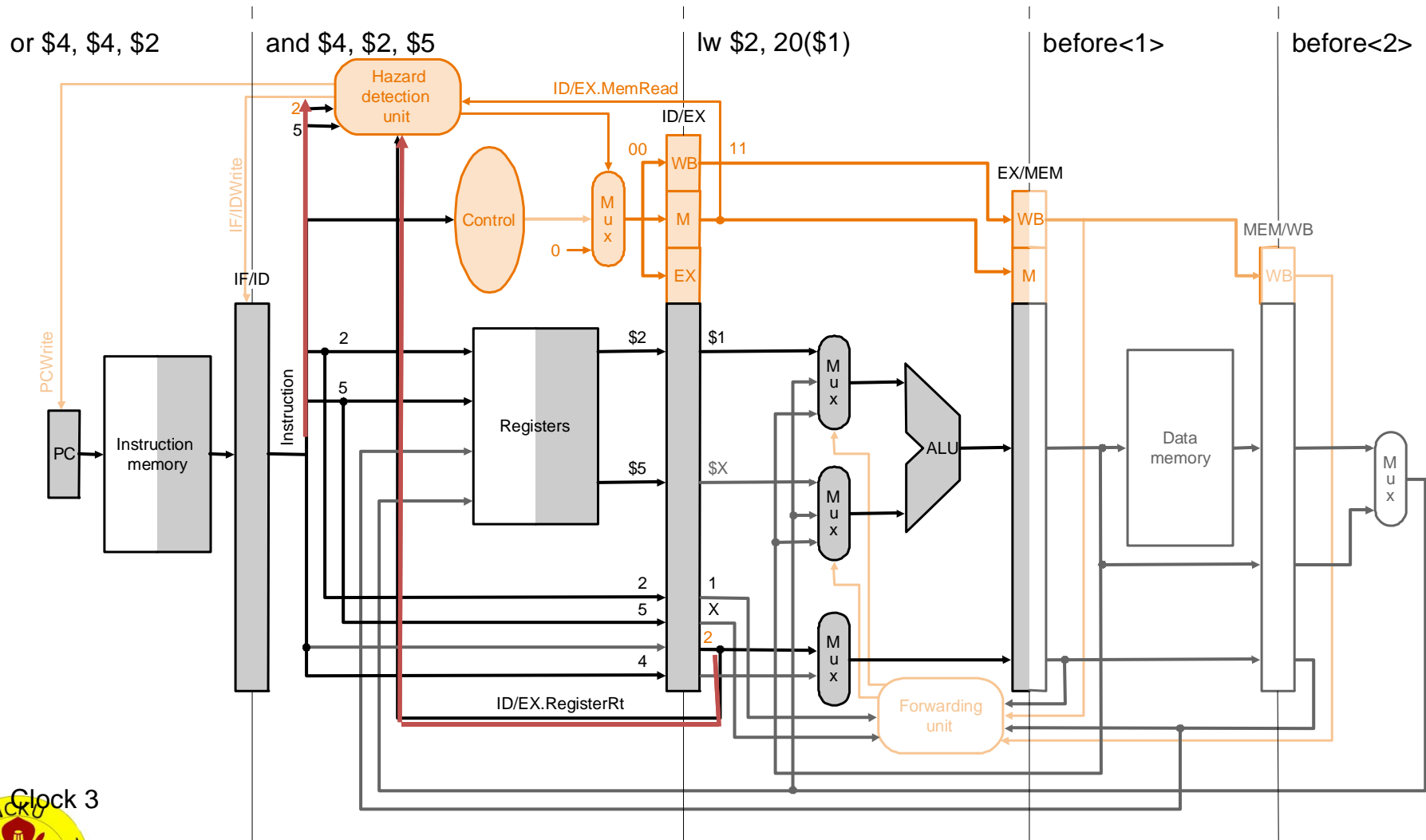
Cycle 2

```
lw $2, 20($1)
and $4, $2, $5
or $4, $4, $2
add $9, $4, $2
```



Cycle 3

```
lw $2, 20($1)
and $4, $2, $5
or $4, $4, $2
add $9, $4, $2
```



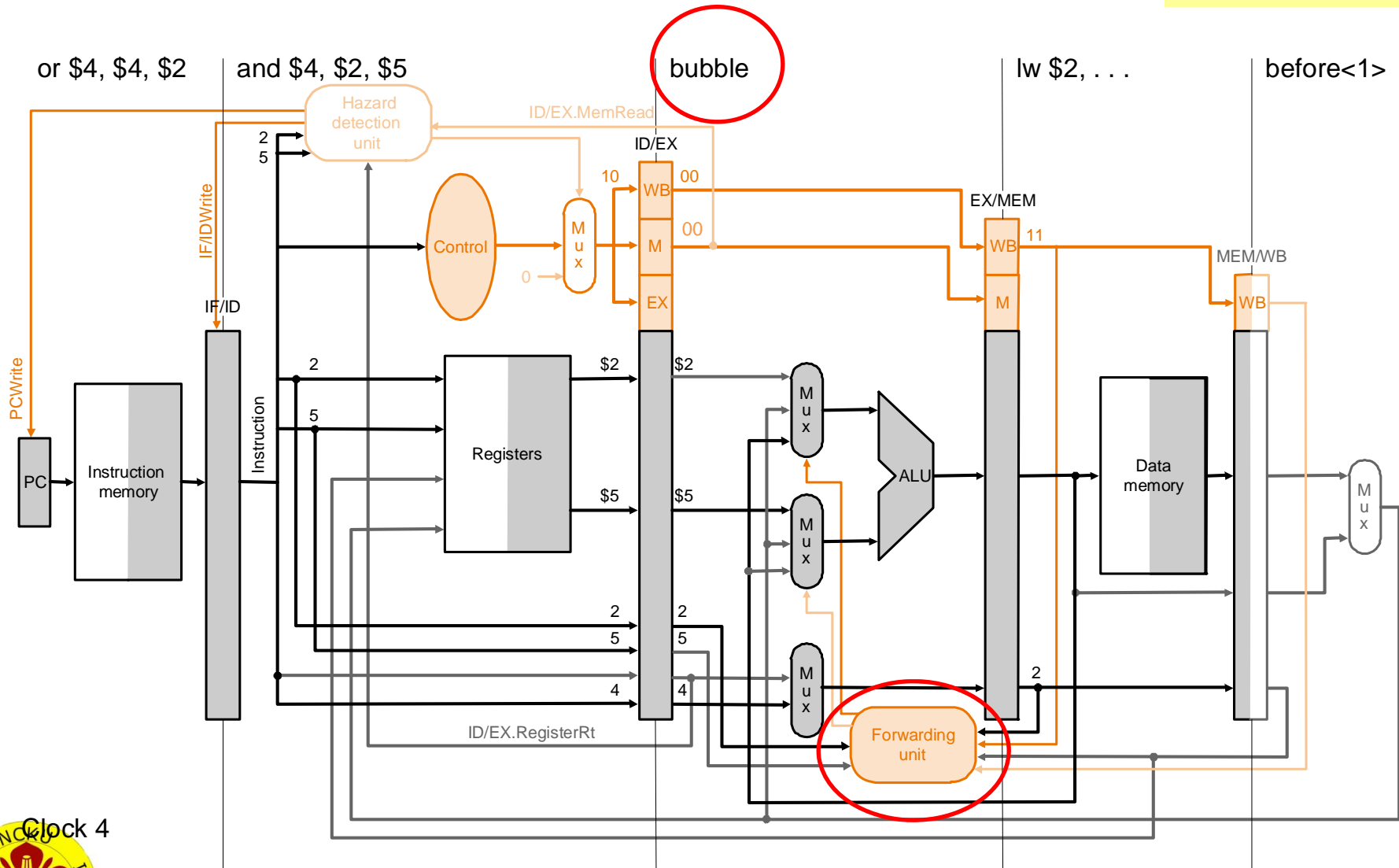
Clock 3

```

lw $2, 20($1)
and $4, $2, $5
or $4, $4, $2
add $9, $4, $2

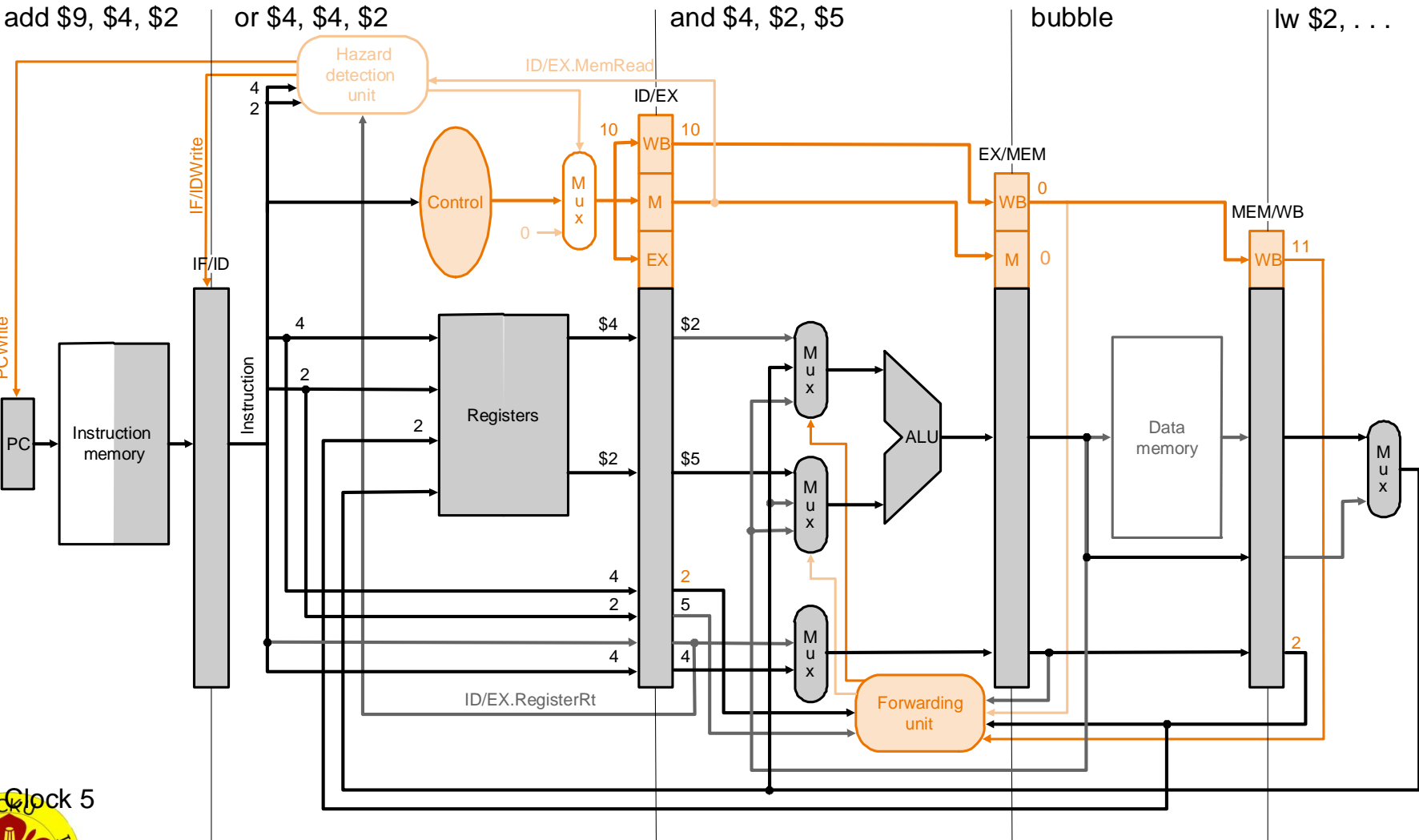
```

Cycle 4



Cycle 5

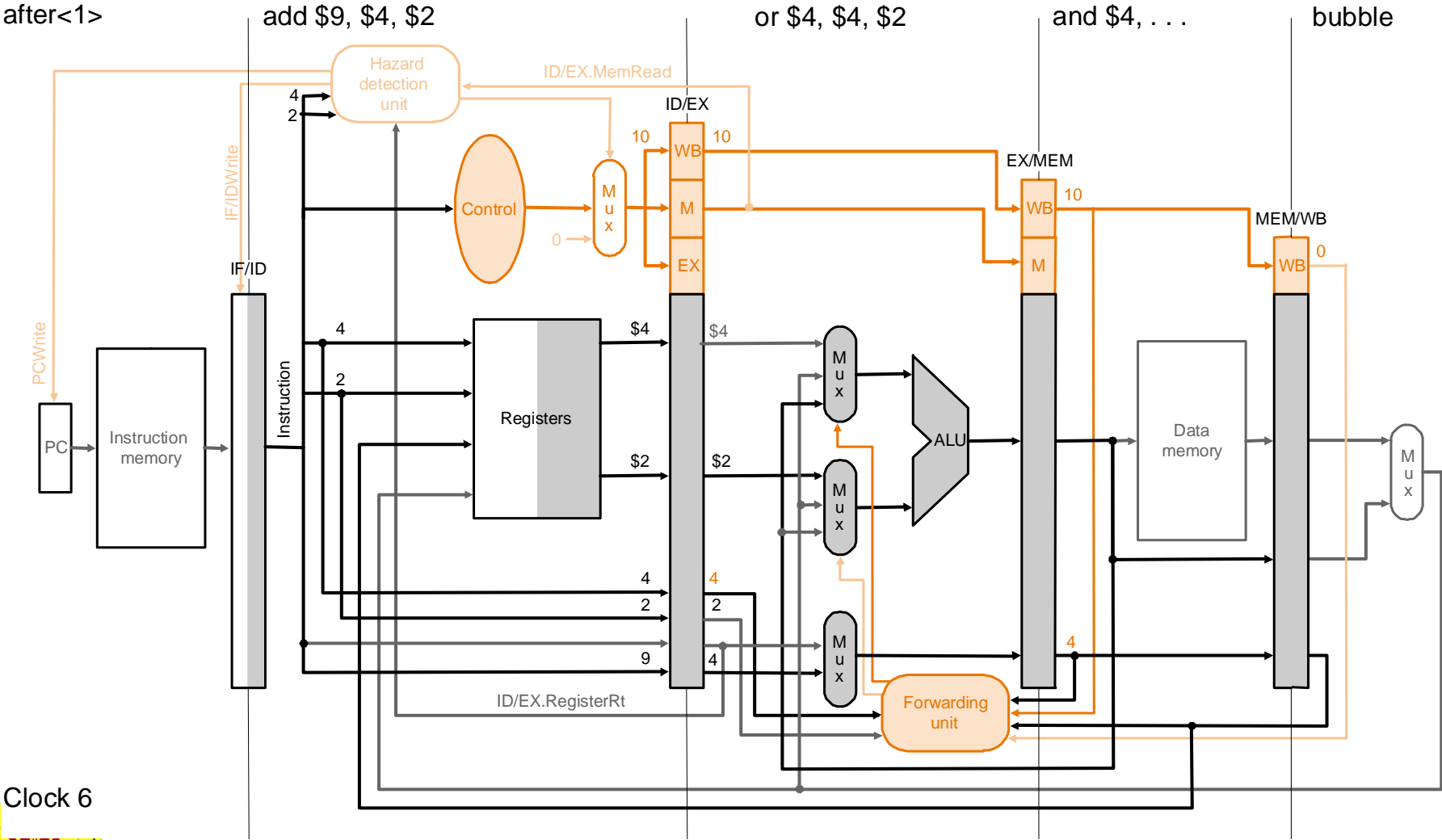
```
lw $2, 20($1)
and $4, $2, $5
or $4, $4, $2
add $9, $4, $2
```



Clock 5

Cycle 6

```
lw $2, 20($1)
and $4, $2, $5
or $4, $4, $2
add $9, $4, $2
```

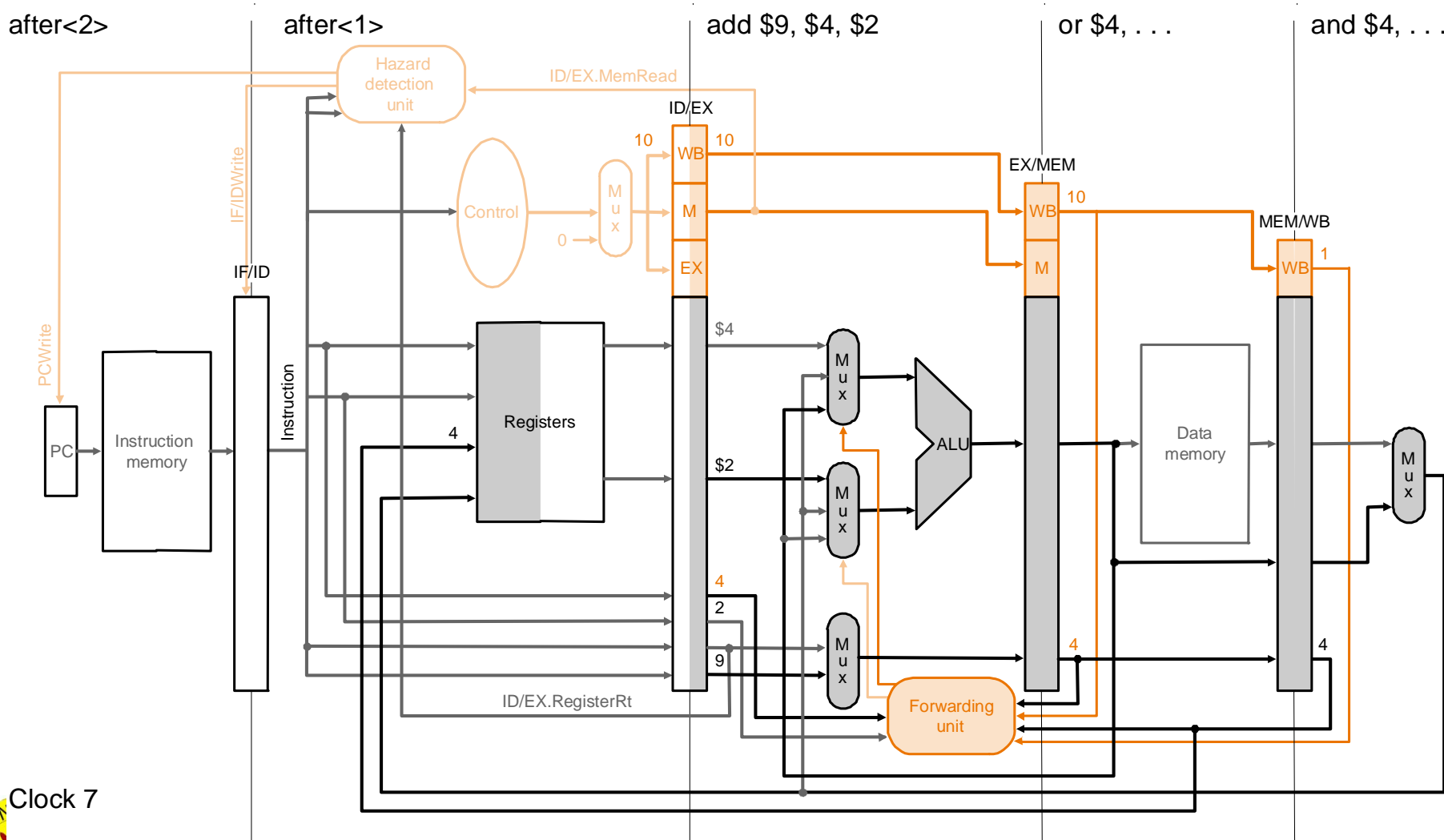


Clock 6



Cycle 7

```
lw $2, 20($1)
and $4, $2, $5
or $4, $4, $2
add $9, $4, $2
```



Clock 7

Backup Slides